

Talislanta Astromancy Tables

CELESTIAL BODY		
2d10	TYPE OF BODY	SPELLS AFFECTED
2	Septenarial Concordance	Evil Magic
3	Animal Constellation	Physical
4	Tower Constellation (sanctuary)	Warding
5	Grey Star (thieving, roguery)	Glamouring
6	Gleaming Star (very bright)	Revelment
7	Black Star (black hole?)	Maledictions
8	Ardan (purple, passion)	Influence
9	Drome (amber, tranquility)	Shielding
10	Jhang (crimson, rage)	Destruction
11	Laeolis (blue, sorrow)	Rejuvenation
12	Phandir (green, mysteries)	Divination
13	Talisandre (silver, happiness)	Illusion
14	Zar (dark, evil)	Summoning
15	Lesser Sun (prosaic things)	Conjuration
16	Greater Sun (great imports)	Augmentation
17	Wayfarer Star (travel)	Levitation
18	Emperor's Star (comet, change)	Metamorphosis
19	Constellation of the Gods	Mystical/Eldritch
20	Syzygy (two suns aligned)	Good/Beneficial

STRENGTH OF EFFECT	
1d6	EFFECT
1	-1 to spell level
2	-2 to spell level
3	No change
4	Minor spell aberration/variance (flavor)
5	+ 1 to spell level
6	+ 2 to spell level

CONNECTIONS		
2d6	TYPE	EFFECT
2	Concordance	2x range & 2x area
3	Opposition	½ range & ½ area
4	Obscurement	½ range
5	Descension	½ area
6	Alignment	2x area
7	Precession	+ 2 spell level to sequential spells
8	Ascension	2x area
9	Revelment	2x range
10	Sojourning	2x duration
11	Confluence	-2 for target to Save
12	Syzygy	Random major magical effect

DIMENSIONS	
2d8	PLANE OF EXISTENCE
2	Oblivion (devils, shadows, forbidden lore)
3	Cthonia (demon realms, elemental chaos)
4	A Minor Pocket Sub-Realm (inhabited by dimensional monsters or a reclusive wizard)
5	The Nightmare Realm (dreams, fear, negativity)
6	The Dream Dimension (dreams, emotions)
7	The Red World (animals, the hunt, mold, decay)
8	The Green World (life, plants, growth)
9	Primus (matter, physicality, the real world)
10	UnderWorld (subterranean, land of the dead)
11	The Gray Sphere (spirits, visions, prophecy)
12	The Silver Sphere (order, stasis, good deeds)
13	The Golden Sphere (the Library, all-knowledge)
14	The Crystalline Sphere (divinity, minor gods)
15	The Radiant Sphere (ascension, apotheosis, creation)
16	The Void (non-existence, absorption, nothingness)

INSTRUMENTATION		
2d6	INSTRUMENT	COST
1	Orbital Compulabe	2,000 gl
2	Lunar Calendar	500 gl
3	Nocturlabe	150 gl
4	Volvelle	30 gl
5	Astrolabacus	90 gl
6	Spyglass	100 gl
7	Astral Compass	200 gl
8	Folding Gnomon	400 gl
9	Planispheric Astrolabe	1,000 gl
10	Pocket Orrery	2,500 gl
11	Telescope	5,000 gl
12	Oneirometer	7,000 gl